SAVAGE WORLDS

Fast! Furious! Fun! Character Sheet

Player Name: _____ Date Created: _____

CHARACTER PROFILE

Name: Lucky Joe

Concept: Shell-shocked Miner

Setting: Tyrannosaurus Tex

Rank: Seasoned Experience Points: 20

PHYSICAL DESCRIPTION

Race: Human Height: 5' 3"

Skin Tone: Ashen Weight: 136 lbs.

Hair Color: White Handedness: Left

Eye Color: Jaundiced Body Quirks: Coal-stained

ATTRIBUTES

	d4	d6	d8	d10	d12
Agility:	●	●	●	●	○
Smarts:	●	○	○	○	○
Spirit:	●	●	●	○	○
Strength:	●	○	○	○	○
Vigor:	●	●	○	○	○

DERIVED STATISTICS

	BASE	MODIFIER
Pace: (6" AVERAGE)	6	
Parry: (2+HALF FIGHTING)	5	
Toughness: (2+HALF VIGOR)	5	
Charisma: (0+EDGES/HINDRANCE)	0	

CHARACTER HEALTH

Wounds! -1 -2 -3 Inc! -2 -1 Fatigue!

Permanent Injuries: _____

Shaken: Damage more than Toughness. Half Pace move. Roll Spirit to recover.
Wound: Every raise causes a wound.
Knockout Blow: More than 3 wounds. Incapacitated. Consult table on p. 70.
Bonus Damage: A raise on an Attack Roll adds +1d6 to damage.

EDGES

Name	Modifiers
Luck	
Common Bond	
Quick Draw	
Combat Reflexes	
Great Luck	
Brave	

HINDRANCES

Name	Modifiers
Combat shock (major)	
Jumpy (minor)	
Death Wish (minor)	

POSSESSIONS

Item	Location	Weight
Shovel		
Filthy Rags		
Worthless Hat		
Sole-less shoes		
Tinderbox		
Near-empty flask		

WEIGHT LIMIT: _____ PENALTY: _____ WEIGHT CARRIED: _____

SKILLS

____ Arcane:	____ Investigation [SMARTS]	____ Stealth [AGILITY]
____ Boating [AGILITY]	____ Knowledge: [SMARTS]	d4 Streetwise [SMARTS]
d4 Climbing [STRENGTH]	____ Lockpicking [AGILITY]	____ Survival [SMARTS]
d4 Driving [AGILITY]	d4 Notice [SMARTS]	____ Swimming [AGILITY]
d6 Fighting [AGILITY]	____ Persuasion [SPIRIT]	____ Taunt [SMARTS]
d4 Gambling [SMARTS]	____ Piloting [AGILITY]	d10 Throwing [AGILITY]
____ Guts [SPIRIT]	____ Repair [SMARTS]	____ Tracking [SMARTS]
____ Healing [SMARTS]	____ Riding [AGILITY]	____ _____
____ Intimidation [SPIRIT]	d6 Shooting [AGILITY]	____ _____

ARCANE POWERS

Power	Drain	Range	Effect	Duration

WARGEAR

Weapon	Range	ROF	Damage	Weight
Dynamite	4/8/16	1	2d6/stick	.5
(Med burst, +1/+1 stick)				
Nitrogycerin (Large burst)	4/8/16	1	3d6	.5
Verey flare gun (2 dam/rd burn)	12/24/48	1	2d4	3

Armor	Area Protected	Protection	Weight