

# SAVAGE WORLDS

Fast! Furious! Fun! Character Sheet

Player Name: \_\_\_\_\_ Date Created: \_\_\_\_\_

## CHARACTER PROFILE

Name: \_\_\_\_\_  
 Concept: \_\_\_\_\_  
 Setting: \_\_\_\_\_  
 Rank: \_\_\_\_\_ Experience Points: \_\_\_\_\_

## PHYSICAL DESCRIPTION

Race: \_\_\_\_\_ Height: \_\_\_\_\_  
 Skin Tone: \_\_\_\_\_ Weight: \_\_\_\_\_  
 Hair Color: \_\_\_\_\_ Handedness: \_\_\_\_\_  
 Eye Color: \_\_\_\_\_ Body Quirks: \_\_\_\_\_

## ATTRIBUTES

d4 d6 d8 d10 d12  
 Agility: ● ○ ○ ○ ○ ○ ○ ○  
 Smarts: ● ○ ○ ○ ○ ○ ○ ○  
 Spirit: ● ○ ○ ○ ○ ○ ○ ○  
 Strength: ● ○ ○ ○ ○ ○ ○ ○  
 Vigor: ● ○ ○ ○ ○ ○ ○ ○

## DERIVED STATISTICS

	BASE	MODIFIER
Pace: <small>(6" AVERAGE)</small>	<input type="text"/>	<input type="text"/>
Parry: <small>(2 + HALF FIGHTING)</small>	<input type="text"/>	<input type="text"/>
Toughness: <small>(2 + HALF VIGOR)</small>	<input type="text"/>	<input type="text"/>
Charisma: <small>(0 + EDGES/HINDRANCE)</small>	<input type="text"/>	<input type="text"/>

## CHARACTER HEALTH

Wounds! -1 -2 -3 **Inc!** -2 -1 Fatigue!  
 Permanent Injuries: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
Shaken: Damage more than Toughness. Half Pace move. Roll Spirit to recover.  
 Wound: Every raise causes a wound.  
 Knockout Blow: More than 3 wounds. Incapacitated. Consult table on p. 70.  
 Bonus Damage: A raise on an Attack Roll adds +1d6 to damage.

## EDGES

Name	Modifiers

## SKILLS

_____ Arcane: Weird Science	_____ Investigation [SMARTS]	_____ Stealth [AGILITY]
_____ Boating [AGILITY]	_____ Knowledge: [SMARTS]	_____ Streetwise [SMARTS]
_____ Climbing [STRENGTH]	_____ Lockpicking [AGILITY]	_____ Survival [SMARTS]
_____ Driving [AGILITY]	_____ Notice [SMARTS]	_____ Swimming [AGILITY]
_____ Fighting [AGILITY]	_____ Persuasion [SPIRIT]	_____ Taunt [SMARTS]
_____ Gambling [SMARTS]	_____ Piloting [AGILITY]	_____ Throwing [AGILITY]
_____ Guts [SPIRIT]	_____ Repair [SMARTS]	_____ Tracking [SMARTS]
_____ Healing [SMARTS]	_____ Riding [AGILITY]	_____
_____ Intimidation [SPIRIT]	_____ Shooting [AGILITY]	_____

## HINDRANCES

Name	Modifiers

## ARCANE POWERS

Power	Drain	Range	Effect	Duration

## POSSESSIONS

Item	Location	Weight

## WARGEAR

Weapon	Range	ROF	Damage	Weight

  

Armor	Area Protected	Protection	Weight

WEIGHT LIMIT: \_\_\_\_\_ PENALTY: \_\_\_\_\_ WEIGHT CARRIED: \_\_\_\_\_